

**REMARKS**

Applicant has amended the title. Applicant has also amended claims 1, 15, 17, and 26. Applicant has also added new claims 28 - 65 to more fully and completely claim the invention.

**CONCLUSION**

In light of the foregoing amendments and remarks, Applicant submits the application is now in condition for allowance, and an early notice to that effect is requested.

If any fees are due, the Commissioner is authorized to charge said fees to Conley, Rose, & Tayon, P.C. Deposit Account No. 50-1505/5150-48400/JCII.

Also enclosed herewith are the following items:

- ☒ Return Receipt Postcard
- ☒ Fee authorization

Respectfully submitted,

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Attachment A - Marked-Up Copy Showing Claim Amendments

1. (Amended) A method for configuring a node in a graphical program, the method comprising:

displaying a node in a graphical program, wherein the node is configurable to perform a plurality of operations depending upon user input specifying configuration information for the node;

displaying a graphical user interface (GUI) for specifying configuration information for the node, wherein the GUI comprises information useable in [guiding a user in] configuring the node to perform one or more operations from the plurality of operations;

receiving user input via the GUI specifying one or more desired operations for the node from the plurality of operations; and

programmatically generating graphical source code for the node to implement the one or more desired operations, in response to the user input.

15. (Amended) A method for configuring a node in a graphical program, the method comprising:

displaying a node in a graphical program, wherein the node is configurable to perform functionality depending upon user input specifying configuration information for the node;

displaying a graphical user interface (GUI) for specifying configuration information for the node, wherein the GUI is useable to specify functionality for the node;

receiving user input via the GUI specifying desired functionality for the node; and  
programmatically generating graphical source code for the node to implement the specified functionality, in response to the user input.

17. (Amended) A memory medium comprising program instructions for configuring a node in a graphical program, [the memory medium comprising] wherein the program instructions are executable to:

display a node in a graphical program, wherein the node is configurable to perform a plurality of operations depending upon user input specifying configuration information for the node;

display a graphical user interface (GUI) for specifying configuration information for the node, wherein the GUI comprises information useable in guiding a user in configuring the node to perform one or more operations from the plurality of operations;

receive user input via the GUI specifying one or more desired operations for the node from the plurality of operations; and

programmatically generate graphical source code for the node to implement the one or more desired operations, in response to the user input.

26. (Amended) A memory medium comprising program instructions for configuring a node in a graphical program, [the memory medium comprising] wherein the program instructions are executable to:

display a node in a graphical program, wherein the node is configurable to perform functionality depending upon user input specifying configuration information for the node;

display a graphical user interface (GUI) for specifying configuration information for the node, wherein the GUI is useable to specify functionality for the node;

receive user input via the GUI specifying desired functionality for the node; and

programmatically generate graphical source code for the node to implement the specified functionality, in response to the user input.